# Zelda 40th anniversary

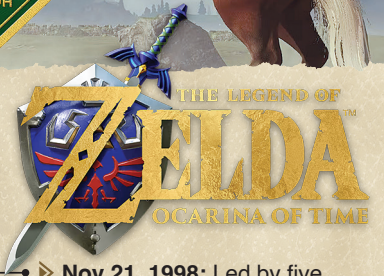
**This year, Nintendo is marking the 40th anniversary of its Zelda franchise with the release of a much-loved classic, *The Legend of Zelda: Ocarina of Time*, rebuilt from the ground up for its *Switch 2* console**






**LEGEND OF ZELDA GLOBAL UNIT SALES** *(millions)**

| | |
|---|---|
| ***Echoes of Wisdom*** *(2024)* | **4.09** |
| ***Tears of the Kingdom*** *(2023)* | **22.78** |
| ***Breath of the Wild*** *(2017)* | **35.85** |
| ***Tri Force Heroes*** *(2015)* | **1.36** |
| ***A Link Between Worlds*** *(2013)* | **4.26** |
| ***Skyward Sword*** *(2011)* | **7.82** |
| ***Spirit Tracks*** *(2009)* | **2.96** |
| ***Phantom Hourglass*** *(2007)* | **4.76** |
| ***Twilight Princess*** *(2006)* | **10.1** |
| ***The Minish Cap*** *(2004)* | **1.76** |
| ***Four Swords*** *(2004)* | **0.76** |
| ***The Wind Waker*** *(2003)* | **6.80** |
| ***Oracle of Seasons/Ages*** *(2001)* | **3.99** |
| ***Majora's Mask*** *(2000)* | **6.82** |
| ***Ocarina of Time*** *(1998)* | **14.60** |
| ***Link's Awakening*** *(1993)* | **12.68** |
| ***A Link to the Past*** *(1991)* | **12.71** |
| ***The Adventure of Link*** *(1987)* | **8.57** |
| ***The Legend of Zelda*** *(1986)* | **10.89** |
| **TOTAL** | **173.56** |




**Nov 21, 1998:** Led by five directors and produced by legendary series co-creator ***Shigeru Miyamoto***, game debuted on ***N64*** console, and was first version to use 3D graphics



**Nov 5, 2026:** Remake arrives on Switch 2, delivering overhauled graphics



**Other game improvements:** New orchestral score, voice acting, cutscenes, enhanced controls, modern camera movements, ***Hall of Fallen Foes*** in-game museum and ***Threads of Time*** tapestry that displays player progress

Pictures: © Nintendo

Sources: Nintendo, Statista

*To Sep 2026 (does not include rereleases)

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