

Battle of the virtual reality headsets

The **E3 Electronic Entertainment Expo** will be dominated by virtual reality (VR) headsets, as the market gets set to explode over the next 12 months

WHAT IS VR?

Graphics split into two images seen from different angles – one for each eye



Headset

Move head to control point of view in 3D world



MICROSOFT: HOLOLENS

Augmented Reality/Virtual Reality device different from rivals because it projects imaginary objects over real world scenes. For industry use and later PC/Xbox One gaming



HTC / VALVE: VIVE

HTC teamed up with game developers VALVE, who run **Steam** PC gaming platform, with 65m users. Difficult to set up, but said to be extremely impressive



SONY: MORPHEUS

Designed for **PlayStation 4** console. If you own one (22m people do), simply plug in and play – no worries about PC specifications or costly upgrades



FACEBOOK: OCULUS RIFT

Content ahead of competition with lots of games, apps and experiences available on its **Oculus Share** store – playground for developers and amateurs alike



SAMSUNG: GEAR VR (\$200 + Note 4, out now)

GALAXY Note 4 phablet slots into Oculus GEAR VR. Less powerful than PC/console, so less detailed graphics



EXPO

Jun 16-18:
Los Angeles,
California