

Sony pins gaming future on PlayStation 4

Japanese technology giant Sony has partially unveiled its next generation PlayStation 4 video game console, set to launch at the end of the year



▶ PLAYSTATION 4 EYE

Two high-sensitivity cameras can recognise multiple players, cutting them out from backgrounds



Sits on top of (or beneath) television

Power: 18 processing clusters, each packing 64 cores. Can compute 1.84 trillion operations per second

Graphics: 8GB graphics card RAM

Media: Blu-ray discs

Storage: Internal hard drive

Release: "Holiday 2013" (Christmas)

▶ DUALSHOCK 4 CONTROLLER

Touch pad similar to one found on **PS Vita** backplate

Share button to upload user's game clips

Enhanced motion sensors



▶ LAUNCH TITLES



Killzone Shadow Fall (pictured), DriveClub, Deep Down, Infamous: Second Son, Final Fantasy sequel, Diablo III, The Witness, Destiny, Knack, Unnamed 3D sculpting game

PS4 can stream games wirelessly to PS Vita, removing need for television

▶ NEXT GENERATION RIVALS (still under wraps or newly released platforms)

Microsoft Xbox 720 (aka "Durango")

Power: 16-core CPU

Graphics: Twin GPUs

Media: Blu-ray discs

Storage: Internal hard drive

Controller: Joypad and **Kinect 2**

Release: Expected Dec 2013



Nintendo Wii U

Power: 1.24 GHz

Graphics: 550 MHz Radeon GPU

Media: Optical discs

Storage: 32 GB internal flash memory

Controller: **GamePad** (touch screen)

Release: Nov 2012



▶ PREVIOUS GENERATION (units sold worldwide up to end of 2012)

Wii (launched Nov 2006) 100.2m

XBox 360 (Nov 2005) 79.2m

PlayStation 3 (Nov 2006) 75.2m