

Ryder Cup matchplay explained

Players compete in a matchplay format, in which matches are scored hole-by-hole in a series of fourball, foursome, and singles contests

MATCHES (1 point for each win, 1/2 point for tied match)



FOURSOME: Four matches between two two-man teams. One ball per team – players take alternate shots, taking turns to tee-off. **Team with best score wins hole**

8



FOURBALL: Four matches of two two-man teams. One ball per player. **Team of player with lowest score wins hole**

8



SINGLES: Two players from opposing teams. **Player with best score wins hole**

12

28



Total points available

Europe needs minimum 14 1/2 points to win.

If scores are tied at 14 points apiece, U.S. retains title

RYDER CUP SCORING RECORD (Points won, 1927-2008)

