

# Ryder Cup matchplay format

Players compete in a matchplay format, in which matches are scored hole-by-hole in a series of fourball, foursome, and singles contests

Matches (1pt for each win, 1/2pt for tied match)



**FOURSOME:** Four pairings of 2 two-man teams. One ball per team – players take alternate shots, taking turns to tee-off. **Team with best score wins hole**

8



**FOURBALL:** Four groups of 2 two-man teams. One ball per player. **Team of player with lowest score wins hole**

8



**SINGLES:** Two players from opposing teams. **Player with best score wins hole**

12

28



## Total points available

Minimum 14<sup>1</sup>/<sub>2</sub>pts needed for U.S. to win tournament. ***If scores are tied at 14pts, Europe retains title***

## RYDER CUP SCORING RECORD (1927-2006)

### United States

### Europe (GB until 1975)

459<sup>1</sup>/<sub>2</sub>pts

356<sup>1</sup>/<sub>2</sub>pts

### Last six tournaments:



19pts

29pts



21<sup>1</sup>/<sub>2</sub>pts

26<sup>1</sup>/<sub>2</sub>pts



33<sup>1</sup>/<sub>2</sub>pts

38<sup>1</sup>/<sub>2</sub>pts

Total 74pts

94pts