

# Virtual love on sale

After the *virtual pet* on a keyring, make way for the *virtual lover*. The Japanese electronic pet toys which took the world by storm in 1997 face rivalry from *My Lover*, which is set to go on sale in the U.S. and Europe



**Gameplan:**  
Court *virtual partners* with gifts such as chocolates, flowers, karaoke dates and love letters to win *affinity points*

**That's life:** Players can win a *virtual kiss* and a *virtual marriage* if they score enough points. But if they shirk in their affections, their partner may snub them in favour of a third party!

